

For this to make the most sense, watch Rachael Stephen's Brainstorming videos [here](#).

Novel Themes:

TITLE

1. CHARACTER ONE

Motive Brainstorm

A. What does this character want more than anything?

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

B. What is she trying to avoid?

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

C. What's at stake for this character?

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

D. Texture (Appearance, speech, aesthetic)

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

E. CONFLICT: How could her fear/hate be realized in a specific instance?

- i. Conflict 1.
 - 1. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
- ii. Conflict 2.
 - 1. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
 - 2. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
- iii. Conflict 3.
 - 1. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*

F. CONFLICT: How can her desires be thwarted in a specific instance?

- i. Conflict 1.
 - 1. *EFFECT:*
- ii. Conflict 2.
 - 1. *EFFECT:*
- iii. Conflict 3.
 - 1. *EFFECT:*
- iv. Conflict 4.
 - 1. *EFFECT:*
- v. Conflict 5.
 - 1. *EFFECT:*

- vi. Conflict 6.
1. *EFFECT:*
- vii. Conflict 7.
1. *EFFECT:*
- viii. Conflict 8.
1. *EFFECT:*

2. CHARACTER TWO

Motive Brainstorm

A. What does this character want more than anything?

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

B. What is she trying to avoid?

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

C. What's at stake for this character?

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

D. Texture (Appearance, speech, aesthetic)

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

E. CONFLICT: How could her fear/hate be realized in a specific instance?

- i. Conflict 1.
1. *EFFECT:*

- a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
 - ii. Conflict 2.
 - 1. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
 - 2. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
 - iii. Conflict 3.
 - 1. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
- F. CONFLICT: How can her desires be thwarted in a specific instance?
 - i. Conflict 1.
 - 1. *EFFECT:*
 - ii. Conflict 2.
 - 1. *EFFECT:*
 - iii. Conflict 3.
 - 1. *EFFECT:*
 - iv. Conflict 4.
 - 1. *EFFECT:*
 - v. Conflict 5.
 - 1. *EFFECT:*
 - vi. Conflict 6.
 - 1. *EFFECT:*

- vii. Conflict 7.
 - 1. *EFFECT:*
- viii. Conflict 8.
 - 1. *EFFECT:*

3. CHARACTER THREE

Motive Brainstorm

A. What does this character want more than anything?

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

B. What is she trying to avoid?

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

C. What's at stake for this character?

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

D. Texture (Appearance, speech, aesthetic)

- i. Idea 1.
- ii. Idea 2.
- iii. Idea 3.
- iv. Idea 4.
- v. Idea 5.

E. CONFLICT: How could her fear/hate be realized in a specific instance?

- i. Conflict 1.
 - 1. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*

- c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
 - ii. Conflict 2.
 - 1. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
 - 2. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
 - iii. Conflict 3.
 - 1. *EFFECT:*
 - a. *Idea 1.*
 - b. *Idea 2.*
 - c. *Idea 3.*
 - d. *Idea 4.*
 - e. *Idea 5.*
- F. CONFLICT: How can her desires be thwarted in a specific instance?
- i. Conflict 1.
 - 1. *EFFECT:*
 - ii. Conflict 2.
 - 1. *EFFECT:*
 - iii. Conflict 3.
 - 1. *EFFECT:*
 - iv. Conflict 4.
 - 1. *EFFECT:*
 - v. Conflict 5.
 - 1. *EFFECT:*
 - vi. Conflict 6.
 - 1. *EFFECT:*
 - vii. Conflict 7.
 - 1. *EFFECT:*

- viii. Conflict 8.
1. *EFFECT:*